# LEADERSHIP

# PREREQUISITE

Within a three-year period to commencing the Pathfinder Leadership Award, participants will need to have completed the Basic Staff Training course dealing with the Fundamentals of Pathfindering.

# **SECTION ONE**

## In-Service training

#### Requirement

- 1. Take responsibility as a Pathfinder staff member for a minimum of one Pathfinder year.
- 2. Teach a Pathfinder class through to Investiture or for a minimum of five month.

# **SECTION TWO**

## New skill development

#### Requirement 1

Participants shall develop new skills in Pathfinder Ministry by attending two x ten-hour seminars conducted by the Conference Youth Ministries personnel, one of which may be conducted in an outdoor situation. These seminars will cover the following areas:

- Administration and Human Relations (7 hours)
- Camping (4 hours)
- Church and Community Ministry (2 hours)
- Creativity (1 hour)
- Drill and Marching (1 hour)
- Outdoor Education (4 hours)
- Recreation (1 hour)

#### Requirement 2

During your involvement as a staff member in your local Pathfinder Club, select and complete any two of the following areas and demonstrate your practical skills in Pathfindering:

- A. Administration and Human Relations
  - Outline and present to your District Director:
    - 1. A yearly program for your club.
    - 2. A schedule for teaching the total requirements of one Pathfinder class during the Pathfinder year.

- Lead a thirty-minute group discussion with a teen Pathfinder class and report to a fellow staff member on your observations regarding the group dynamics that took place during your discussion.
- B. Camping
  - Write your own statement on Philosophy of Camping and present it to your District Director or Conference Youth Ministries personnel.
  - Learn and demonstrate four novelty fires in a campout situation.

#### C. Church and Community Ministry

- Lead a unit or club in at least one form of community outreach.
- Discover your own spiritual gifts and confirm these by discussion with your District Director, Conference Youth Ministries personnel, or your church pastor.

## D. Creativity

- Introduce a new creative idea into your club and evaluate its effectiveness and acceptance.
- Teach three Pathfinder class requirements using your own unique and creative resource material.

## E. Drill and Marching

- Prepare and execute three x 10-minute marching demonstrations.
- Plan and conduct a church parade or march past.
- At a campout, lead a unit in flag-raising at a flag ceremony.

## F. Outdoor Education

- Demonstrate your awareness of and expertise in outdoor wilderness skills by organizing and directing for your club, any of the following activities:
- Organize a simulated search and rescue event in a campout situation.
- Set up nature activity suitable for Sabbath.
- Conduct an orienting event, providing for beginner and advanced levels.

#### G. Recreation

- Write five guidelines for your choice of recreation or activity.
- Create and demonstrate at least one game to fulfill a Pathfinder class requirement.

## OR

- Write a philosophy on recreation.
- Develop a recreational program as part of your own lifestyle.

OR

## **Requirement 3**

Participants must have a current First Aid certificate.

# **SECTION THREE**

## Personal growth

#### Requirement 1

Enrich your devotional lifestyle through one of the following:

- AY Bible Year (any translation)
- Complete year one of the AY Encounter series.
- Read Acts to Revelations. After studying any personality from these books, write a report of approximately 750 words

#### OR

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Give a ten-minute talk on the contribution he or she makes to your understanding of effective leadership.

#### **Requirement 2**

Select two of the following areas and read one book in each area:

- Leadership
- Learning Process (Adolescent Development, Personal Skill, Personal Development)
- Relationship/Communication

#### **Requirement 3**

Prepare and present from available resource material a comprehensive 2 to 3 page (or audiovisual) timeline, outlining the major events in the history of the Seventh-day Adventist Church, paying particular attention to the history of the Church in your Division or Union.

#### Requirement 4

Prepare ten creative Bible study outlines on major Bible doctrines and present two of them to any individual or group.

#### **Requirement 5**

Be a baptized member of the Seventh-day Adventist Church.

# **EVALUATION**

Receive a written report from your club Director or District Director if you are a Director, evaluating your total program over a period of six month and implement their recommendations prior to Investiture. Complete the self-evaluation forms provided and give them to the club Director or the District Director if you are a club Director, or the Conference Youth Ministries personnel.

The Pathfinder Leadership Record Book should be signed by the local club Director.

# **RECORD OF COMPLETION**

Names of persons having completed the Pathfinder Leadership Award will be kept on file by the local Conference Youth Ministries personnel.

## CREDENTIALS

Investiture is the initial recognition of the Pathfinder Leadership Award. Credentials will be issued by the Conference and will be valid as long as the holder is actively involved as a Pathfinder Club staff member or District Director.

#### Pathfinder Leadership Award credentials entitle the holder to:

- Continue on to the Advanced Pathfinder Leadership Award.
- Conduct Investitures if requested.
- Verify the completion of requirements for Master Guide or Pathfinder Leadership Award candidates.